## CODING



## **TANKS**



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Price	R3000 p/school kit (8 sets, 7 lesson plans, instructional
	videos, solutions etc.) One set only R150.
Number of	40 learners (5 p/set) can participate simultaneously
learners	using school kit.
Age	Ideal for Gr 3 – 9
Background	TANKS introduces learners to basic coding concepts by using a game that makes use of tokens, image recognition and a cell phone app that can work offline.
Consider	<ul> <li>✓ NO internet access necessary to use app</li> <li>✓ Need a phone with a camera (at least one per class, on per group ideal)</li> <li>✓ Easy to store</li> <li>✓ Educational principles: * groupwork * problem solving * learners not just on their phones * gamification * immediate feedback</li> <li>✓ TANKS tokens also work on the RANGERS coding app.</li> </ul>
Contact	Contact Prof Greyling (Nelson Mandela University) Jean.Greyling@mandela.ac.za 0835544183
Supplier	Prof Jean Greyling
More	Download App: Google Play or iStore
information	Video
	<u>Facebook</u>



## BOATS



Price	Free to download
Number of	1-2 players per app
learners	
Background	BOATS use customized tokens as well as toggle commands on the screen. It is ideal for current lockdown situation and schools can arrange their own internal virtual tournament.
	In addition to coding concepts, it also informs learners about marine pollution and COVID-19 related information
Consider	Teaches learners about looking after our marine
	life, as well as COVID-19 health issues
	☐ Ideal for Grade R – 3 coding and robotics
	curriculum, but also great fun for older learners
Contact	Prof Jean Greyling
Supplier	Jean.Greyling@mandela.ac.za
More	Download App: Google Play
information	https://www.news24.com/SouthAfrica/Local/PE-Express/primary- schools-in-gaming-challenge-20190415 https://news.mandela.ac.za/News/EC-pupils-discover-world-of-
	coding https://www.heraldlive.co.za/weekend-post/your-weekend/2018- 08-12-tanks-app-firing-up-future-programmers/



## MESSAGE FROM PROFESSOR JEAN GREYLING



Good morning,

Thanks for tuning into the talk yesterday afternoon. (12/08/2020)

Being my passion, I really enjoyed sharing about this project which I believe has the potential to impact learners' lives.

This video gives a quick 4 minute overview on the project: https://youtu.be/ItN1pN70FJ0

Our Facebook page "<u>Games powered by Tangibl</u>" is updated regularly with posts.

<u>This article</u> is on our Mandela Day virtual coding tournament. Feel free to contact me if you are interested in running your own tournament for your school.

Attached is a short profile on what we do. (

Feel free to contact me if you need any further information.

Regards,

Prof Jean Greyling

**Associate Professor** 

**Department of Computing Sciences** 

**Nelson Mandela University** 

041 5042081 - 0835544183

TANKS - Making coding fun

"Code is like humour.
When you have to explain it, it's bad."
Cory House

